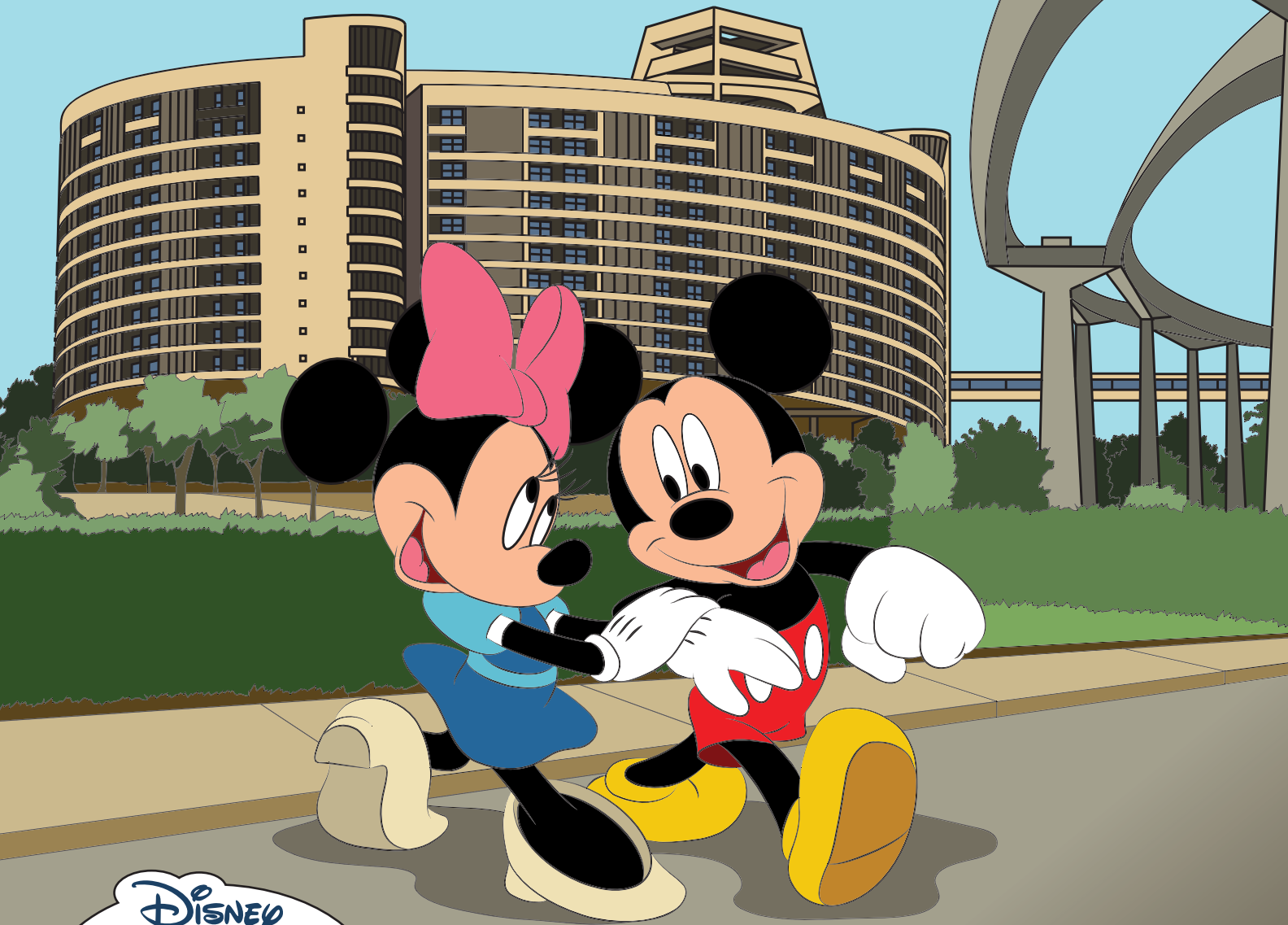


# Disney FILES

MAGAZINE

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MEMBERS ONLY



Illustration by Keelan Parham

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Disney Files Magazine proudly uses recycled paper and soy-based ink.

I'm what the kids might call "old school." (Or, given that I just referenced young adults as "kids," maybe I'm just plain "old.")

You see, I grew up in a world where TV theme songs had lyrics, phones were just phones and baseball pants ended at the knee. I remember when "My Space" was an apartment. When posting a message required a thumb tack. And when "text" was still a noun. Ah, memories.

While I've reluctantly adapted to the modern world (I even bought a new microwave that *doesn't* feature faux wood paneling), I was excited to take a comfortable step back to the old school in this edition of *Disney Files Magazine*.

Rooted in the shag-carpeted splendor of the 1970s, the pages ahead spotlight a variety of efforts to build on the legacy of *Walt Disney World*® originals.

Let's start with our cover (featuring the endearing work of Disney artist Ducky Williams), which celebrates the debut of Bay Lake Tower at Disney's Contemporary Resort. While new (it even has that "new tower smell"), this gleaming addition to the Disney Vacation Club neighborhood draws inspiration from its historic neighbor, hailed as a modern architectural wonder when it opened with the vacation kingdom on Oct. 1, 1971. Imagineers graciously guided the *Disney Files* staff through the tower before it welcomed its first Members "home," allowing us to take you on a photographic tour (pages 3-6).

Also turning heads (including those of the *Audio-Animatronics*® variety) on opening day back in '71 was The Hall of Presidents attraction, and page 18 details its latest updates. President Barack Obama's speaking role is just one of the enhancements to this Disney classic, and we sat down with the project's lead Imagineer to get the inside scoop. (To learn about the surprising *history* of The Hall of Presidents, check out Jim Korkis' "Vault Disney" column on pages 27-28).

Even *Tomorrowland*® experiences can thrive in the old school. Case in point: the continued popularity of the *Space Mountain*® attraction, which has rocketed Guests into the cosmos since Jan. 15, 1975. Don't miss the *Space Mountain* update on page 20, in which an Imagineer discusses efforts to keep the iconic thrill ride fresh. Or dope. Or sick. Or whatever the "kids" are saying these days.

Of course, *Disney Files Magazine* is about more than just the Sunshine State, so we've packed this edition with plenty of Disney news and perspectives from across the globe. Disney Legend Marty Sklar, for instance, gives historical context to the recent "Spirit of Imagineering" Awards by revealing his own personal "all-time" list on pages 23-24, and our "Disney Diversions" section offers a sneak peek at upcoming Disney movie releases, including one called *Old Dogs* (obviously inspired by this column).

So grab your vintage ticket books, put on your favorite airbrushed T-shirt (you know you still have it) and enjoy the ride. Next stop...the old school!

Welcome home,

Ryan March  
*Disney Files* Editor

**Disneyphiles (Diz-nee-fyles) noun, plural:**  
really cool people who love, or are attracted to, all things Disney

**Disney Files (Diz-nee-fyles) noun, plural:**  
a really cool magazine for Disney Vacation Club  
Members, the ultimate Disneyphiles

# FROM THE DESK OF JIM LEWIS

top news & perspectives

by Jim Lewis, President, Disney Vacation Club

## WORKING WITH LAWMAKERS ON YOUR BEHALF

One of the great joys of writing this column in *Disney Files Magazine* is the opportunity it gives me to address such a broad range of topics. In the past year alone, I've used this page to discuss everything from Member survey data to the development of "lava flow" water slides, and I always look forward to what the next quarter will bring. Today, I get to go where this column has never gone before and talk politics. (And no, I'm not running for anything.)

Earlier this year, I began my two-year term as Chairman of the American Resort Development Association (ARDA), a role I will balance with my duties as Disney Vacation Club President. For nearly 40 years, ARDA has represented our industry well through political lobbying and consumer advocacy, and I'm deeply proud to serve the organization in this leadership role.

While I've long admired the organization's work, my role as Chairman has given me an even greater appreciation for the efforts of its political arm, ARDA-ROC PAC (American Resort Development Association Resort Owners Coalition Political Action Committee). The committee enables owners to engage government officials at all levels in constructive, ongoing dialogues and to participate in policy decisions affecting their vacation-ownership experience. Year after year, timeshare owners are targeted by federal, state and local lawmakers searching for various ways to raise revenue, and this committee is dedicated to protecting your economic interests.

Disney Vacation Club Members may support these efforts through voluntary financial contributions, so I'd like to give you a better understanding of the ARDA-ROC PAC's work and explain how you can contribute.

During the past decade, ARDA-ROC PAC has used voluntary contributions from Members like you to engage attorneys and government affairs professionals, pay for research to defend owner-legislative positions, and contribute to elected officials at the state, local and federal levels who are supportive of owner-legislative positions. Funds are directed by the ARDA-ROC Executive Group, which is comprised of our industry's most prominent leaders, including individual timeshare owners. ARDA-ROC has spearheaded more than a dozen successful legislative efforts, from a 2007 Florida bill that provided for an affordable alternative to obtaining insurance for sold out homeowners' associations to the prevention of a 2008 South Carolina bill that would have imposed an additional fee on



From left, Disney Vacation Club President Jim Lewis joins ARDA President and CEO Howard C. Nusbaum, RRP, and outgoing ARDA Chairman Jon Fredricks, RRP, at the ARDA Conference in Orlando, where Jim officially began his two-year term as ARDA Chairman.

non-owner occupied timeshare units.

The ARDA-ROC PAC concept is relatively simple: owners across the U.S. join together to gain collectively what they're unable to achieve on their own. With unity comes strength. Backed by strong owner support, ARDA-ROC PAC is counted among the nation's 20 most influential trade association PACs.

During the year ahead, ARDA-ROC PAC will work on our behalf on a number of critical efforts, from protecting timeshare buyers against predatory lending practices to ensuring that any comprehensive immigration-reform law addresses the economic needs of both future workers and undocumented workers already in the United States.

High-profile debates over tax policy, predatory lending and relaxed immigration laws will consume lawmakers in the coming months, and ARDA-ROC and ARDA-ROC PAC are dedicated to making our voice heard.

Enclosed with this magazine mailing (to Members in the United States) is a payment slip and envelope for those who would like to make a contribution of \$3 or more to the committee. Whether or not you choose to contribute, please know that the ARDA-ROC PAC is working hard on your behalf.

Now, with politics aside, I return you to your regularly scheduled *Disney Files* coverage. All of us at Disney Vacation Club hope you enjoy the issue, and we look forward to welcoming you home again soon.

ARDA-ROC PAC contributions are political contributions not deductible for federal income tax purposes. You may refuse to contribute or contribute more or less without reprisal or otherwise affecting your membership. Only U.S. citizens or permanent resident aliens (green card holders) may contribute to ARDA-ROC PAC.

# BAY LAKE TOWER

## at Disney's Contemporary Resort

The newest Disney landmark has officially opened its doors at the *Walt Disney World*® Resort. Flanked by natural Florida on one side and the world's most visited Theme Park on the other, Bay Lake Tower at Disney's Contemporary Resort is the talk of the Disney Vacation Club community.

The opportunity to cover such a highly anticipated opening led your *Disney Files* staff to consider some interesting options. Express the tower's beauty through song? Fun, but not a great fit for print. Write a haiku? Certainly more reasonable, but syllabically limiting. Perform an interpretive dance? A bit too creepy, and again, not well suited for a magazine. (You'd think we'd get the hang of this medium.) Then it hit us...photography!

We hope you enjoy this photographic first look at the newest addition to your neighborhood, along with insights and perspectives from some of the Walt Disney Imagineers who helped turn a blue-sky concept into a towering, curvilinear reality. Welcome home to a place that makes Cinderella Castle the ultimate nightlight. Where you can call plundering pirates and grim-grinning ghosts "neighbors." Where you can blow Tinker Bell a kiss goodnight.





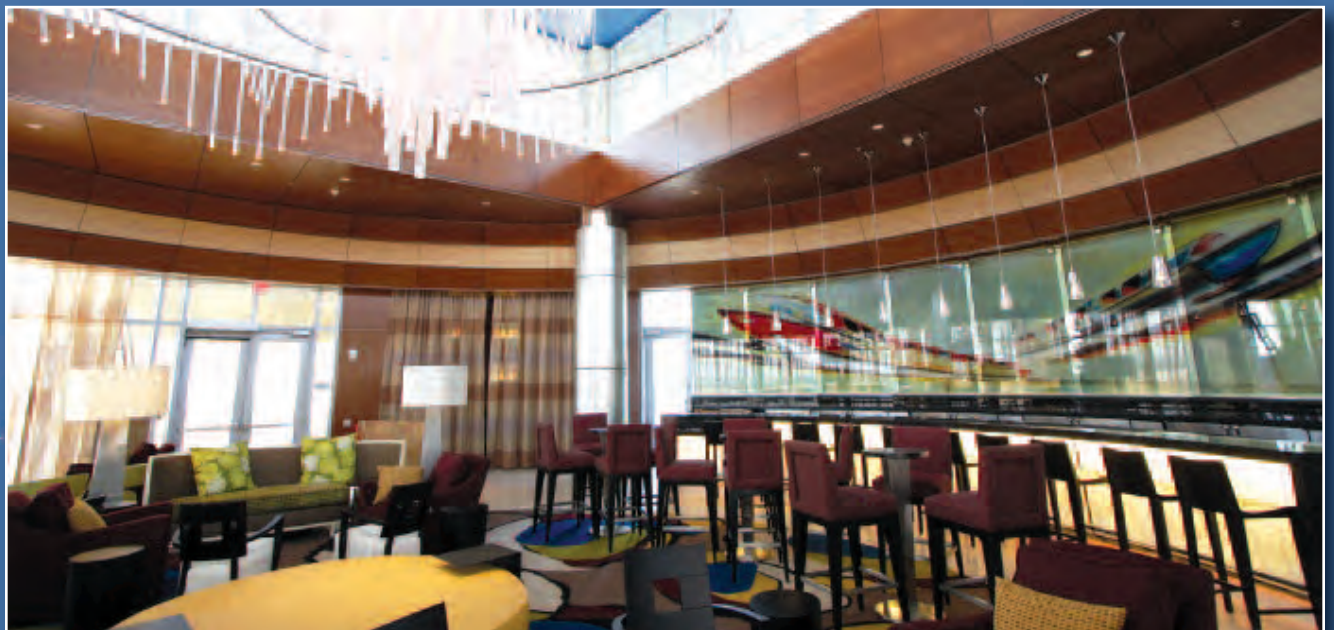
“When I walk through the finished tower, I’m reminded just why I became an Imagineer. The opportunity to literally build on the legacy of a place that means so much to so many is just extraordinary. I feel privileged to have been part of this project, and I’m truly proud of everyone on the team who worked so hard to take it from concept to reality. Some of the project’s greatest successes were the outstanding partnerships formed between Walt Disney Imagineering, the Disney’s Contemporary Resort Engineering and Operations teams, and Disney Vacation Club, ensuring that construction remained ahead of schedule and minimizing the impact to nearby Resort Guests throughout the process.”

— Brian McFarland, Senior Development Manager



“I’m continually drawn to the Top of the World lounge, and I think Members are really going to enjoy this space. You just won’t find a better view of the *Magic Kingdom*® Park. Simply spectacular.”

— Roger Binney, Senior Construction Manager, Field Operations



“The 32-foot-long, translucent mural in the Top of the World Lounge, which originated from monorail concept art by Disney Legend John Hench, is layered between two glass panels, allowing the viewer to simultaneously enjoy the artwork and the panoramic views through the windows behind the mural. After sunset, automatic shades lower behind the glass, and backlighting illuminates the mural for evening viewing.”

— Ryan Parrish, Associate Development Manager

“The connecting bridge is one of the tower’s most unique features. It’s more than a walkway. It’s a must-see architectural work of art. For countless people, the bridge was among the project’s greatest challenges. And it was clearly worth the effort.”

— TJ Heflin, Senior Construction Manager, Field Operations

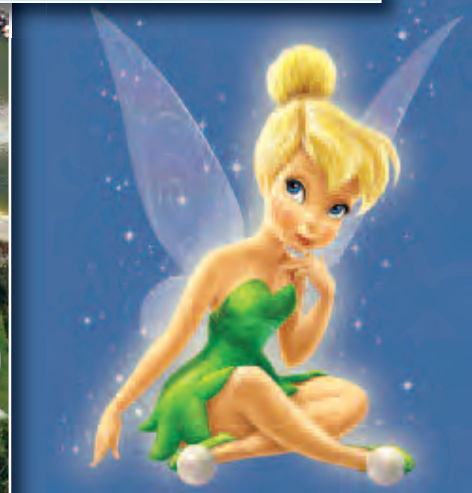


“The lobby’s woven wall is a great example of how textures and warm tones complement the simple geometry and clean lines found throughout the tower.”

—Nicole Cornetet, Associate Development Manager

“The water slide at the Bay Cove Pool is designed to be fun for all. Its glass-block wall and Mickey-inspired design make this an eye-catching focal point for the tower’s unique outdoor space, not to mention a great slide!”

— Ray Harper, Assistant Construction Manager



# Disney VACATION CLUB

news and insight from around the neighborhood

## DISCOVERY (LONG) ISLAND

### Second Disney Doorway to Dreams opening in New York

Disney vacations may feel just a little bit closer to Long Island these days, thanks to a new Disney Doorway to Dreams, slated for a September opening at the Roosevelt Field mall in Garden City, N.Y.

Following in the successful footsteps of the first Disney Doorway to Dreams, which opened in summer 2007 at suburban Chicago's popular Woodfield Mall, the new location promises to share the magic of Disney Vacation Club Membership through a presentation theater, model accommodations representing Bay Lake Tower at Disney's Contemporary Resort, comfortable discussion rooms and a supervised children's play area.

New to this location will be literal doorways to dreams, with a series of doors near the store's entrance opening to reveal vacation possibilities at Disney destinations and beyond.

"This interactive family vacation discovery zone is something that will offer Disney magic to our visitors," said Disney Vacation Club's Alden Weiss, part of the Cast behind the new Long Island location. "We're really looking forward to seeing Guests and Members react to the new experience. There's something for everybody, and it's going to showcase the magic of Membership like never before."

Like its "sister" store in Chicagoland, the new Disney Doorway to Dreams also will help Members get their "Disney fix" between trips and stay up to speed on all that's new and next for Disney Vacation Club.

And, like the Windy City location, the new "doorway" on Long Island will open opportunities for Disney Vacation Club to take its magic on the road in the form of special events. Exclusive entertainment and character appearances have been a hit with audiences in the Midwest and are likely to unfold in the Northeast.

"We're excited about the possibilities this new Disney Doorway to Dreams location can offer our Members, not only as a place for them to visit and connect with Disney Vacation Club, but also for the opportunities to welcome them 'home' with the kind of signature events we've been bringing to Chicago," said Disney Vacation Club President Jim Lewis.

Members wishing to stop in and say "hello" to the newest members of the Disney Vacation Club Cast family will find Disney Doorway to Dreams on the second level of Roosevelt Field near the Apple Store between Nordstrom and Macy's.



Artist Concept - Proposed



## COMMOTION BY THE OCEAN

### Hawai'i resort construction on schedule

“Aloha.” Used in both greetings and farewells, this quintessential Hawaiian word represents affection, love, peace, compassion, even mercy. It’s a versatile word to be sure, and all of us at *Disney Files Magazine* are sure it’ll become as common to the Member lexicon as “welcome home” when Disney Vacation Club accommodations slated to open in 2011 as part of Disney’s first family destination resort in the Aloha State.

Until then, the key word is “holomua,” which means “progress.” We recently did some digging around the jobsite (and by “digging around,” we mean “placing calls to”), and we’re happy to report that there’s been plenty of “holomua” since the ground-blessing event last fall.

That emotional November ceremony marked the official start of construction on the 21-acre, oceanfront site on the Leeward (western) coast of O’ahu. Preliminary work on the appropriately blessed land has included excavation for rough grading, laying underground utilities and setting the location for the resort’s foundations.

“As we continue to lay our foundation as involved members of the community here in Hawai'i, we're just as excited to lay our physical foundation on this spectacular site,” said Djuan Rivers, Vice President, Disney Vacation Club and Resort, Hawai'i (the guy we called after abandoning our original plan of dropping everything and heading to Hawai'i to personally check on the “holomua”).

Djuan (who we're sure feels bad for us as we write this

article from afar) informed us that April brought the first concrete pours to the Disney site at the Ko Olina Resort & Marina, as well as early work on footings for the resort’s parking facilities, a process that will proceed through September. Other summer milestones included the erection of perimeter walls and columns, as well as the installation of giant cranes charged with lifting the remaining walls and columns into place, high into the dazzling blue Hawaiian sky. (The one we hoped to see for ourselves in covering this story. Not that we're bitter.)

“We’re continually dedicated to Hawai'i as a long-term vacation destination, so ensuring that our efforts pay respect to the local environment, as well as the rich Hawaiian culture, is an important focus for us,” Djuan said of the construction process, adjusting his sunglasses as he applied another coat of sunscreen to his face, which is completely void of the fine lines typically associated with stressed-out mainlanders. (Okay, so maybe we're a *little* bitter.)

When structural construction wraps during the next few months, the resort will become even “greener” with the installation of lush trees in the center court. Those trees will frame the resort’s signature pool and water play area, where construction is scheduled to begin this winter and continue through early 2011.

Other targeted milestones include the topping out of the resort’s two towers in the first half of next year and the completion of the interiors through 2011 for the resort’s planned opening late that year. Watch *Disney Files Magazine* for more updates. (The kind we can write from afar.)





# PERK ALERTS

Member savings and experiences

## SUIT UP FOR HALLOWEEN PERKS

### Member discounts materialize for spooktacular events

With the arrival of fall comes the annual return of candy-hunting monkeys. Or at least candy-hunting kids dressed like monkeys. Or like princesses. Or baseball players. Or baseball-playing monkey princesses. (Ladies and gentlemen, we have a winner!)

No matter the choice of costumes, Disney Vacation Club Members can enjoy special discounts this fall on Halloween events at Disney Parks.

**WALT DISNEY WORLD® Resort:** Mickey's Not-So-Scary Halloween Party returns to the *Magic Kingdom®* Park for an "after-hours" bash featuring Mickey's "Boo-to-You" Halloween Parade (starring favorite Disney characters, including happy haunts from that questionable mansion down the street), the *Happy HalloWishes* fireworks spectacular (in which "Disney Villains go trick-or-treating in the sky" through the magic of airborne explosives) and, of course, plenty of actual trick-or-treating. Yes, this fun-for-all-ages Halloween event lets Guests wear their favorite costumes (which may or may not include baseball-playing monkey princesses) and collect delicious treats in specially-created "happy hallow haunts" throughout the Park.

In 2009, Guests will enjoy the party from 7 p.m.-midnight Sept. 4, 11, 15, 18, 22, 25 and 29, and Oct. 1, 2, 6, 8, 9, 12, 13, 15, 18, 20, 22, 23, 25, 27, 29 and 31, and Nov. 1.

Disney Vacation Club Members may call Member Services to purchase as many as six specially discounted advance-purchase tickets for \$49 each plus tax for adults and \$43 plus tax for kids ages 3-9 (a discount of \$3 a ticket on regular advance-ticket prices and \$10 a ticket on regular day-of-event ticket prices) for events taking place on Sept. 4, 11, 15, 18, 22, 25 and 29, and Oct. 1 and 6. Remember to present your valid Disney Vacation Club Member ID when you pick up your tickets at will call.

**DISNEYLAND® Resort:** Mickey's Trick-or-Treat Party at *Disney's California Adventure®* Park helps Guests celebrate this "spooktacular" holiday with interactive games, a nightly character cavalcade, "spirited" music and other special activities. The specially-ticketed "after-hours" event, part of Halloween Time at the *Disneyland Resort*, welcomes revelers of all ages to wear their favorite costume (you know, the kind with baseball spikes, tiaras and prehensile tails) to join in the fun with their favorite Disney characters on select October nights.

Disney Vacation Club Members may purchase as many as eight tickets at the following discounted prices: \$26 each plus tax for Oct. 2, 8, 15, 21, 22 and 28; and \$32 each plus tax for Oct. 9, 16, 23 and 29. (The regular price for the aforementioned dates is \$39 a ticket. Tickets also are available for the Oct. 30 and 31 dates at the regular price of \$42 each.) To purchase tickets, call (714) 781-4400, and identify yourself as a Disney Vacation Club Member. Each ticket includes event admission, as well as *Disneyland Resort* parking for one vehicle (larger vehicles may require an additional fee) on the specified event date.



Tickets are subject to availability. Entertainment and offers are subject to change without notice. Please choose costumes that are not obstructive, offensive or violent, and note that Guests' eyes must be visible at all times. Event admission isn't included with regular Park admission, and event tickets are valid only during specific event dates and hours. Remember to mention that you're a Disney Vacation Club Member to get your discount. Discounts cannot be combined with other offers.

## JUST "FORE" MEMBERS

### Disney Golf offers special discounts

**WALT DISNEY WORLD® Resort:** There's so much to love about golf. You can ride in electric carts, use funny words like "bogey" and even pair knickers with spiky shoes. And, for once in your life, low score wins!

The *Walt Disney World* Resort offers 81 scenic holes, including one with a Mickey-shaped bunker (on the 6th hole of the Magnolia course), just to remind you where you are.

Disney Vacation Club Members have become regulars on the Disney links, thanks in part to a veritable fairway of special perks.

A \$50 Disney Vacation Club Annual Golf Membership, for example, allows a Member and as many as three Guests to enjoy discounted per-round pricing at all *Walt Disney World* courses, as well as such freebies as golf bag storage and club transfer service.

Members also save 20 percent on private golf lessons with Disney's PGA instructors, who can help anyone from beginners to seasoned veterans. If you prefer to not shank alone, check out a new group clinic designed exclusively for

Disney Vacation Club Members. Each Thursday from 9-10 a.m., as many as 12 golfers ages 12 or older may enjoy professional instruction for \$15 each at Disney's Lake Buena Vista Golf Course. For more details or to register, call (407) 827-4204.

(Note that the clinic may be cancelled in the event of inclement weather or course maintenance.)

Meanwhile, Disney's Oak Trail Course, a nine-hole walking course winding through natural settings, lets Members and as many as three Guests play for the special rate of \$20 a player.

For more information about golf offerings, or to book a tee time, call (407) 939-1313.

Oh, and one more thing. If your idea of golf involves whimsical obstacles and artificial turf, remember that Members get a 15 percent discount for themselves and as many as four Guests at Disney's Winter Summerland and Fantasia Gardens Miniature Golf Courses.



## MEMBERS, START YOUR ENGINES!

### Enjoy savings at the Richard Petty Driving Experience

**WALT DISNEY WORLD Resort:** When the good people of the Richard Petty Driving Experience came to us in their stylish and fireproof jumpsuits to share news of a new perk for Disney Vacation Club Members, we were pretty excited. Where else can you experience this kind of adrenaline rush in the *Magic Kingdom*® parking lot? (Not that the parking lot tram isn't thrilling.)

Through Dec. 31, 2009, Members may get behind the wheel or into the passenger seat of a 600-horsepower racecar, masking their terror with the smugness that comes with enjoying a 20 percent discount.

The Ride-Along Experience lets Guests sit alongside a Richard Petty Driving Experience instructor for a 3-lap, NASCAR-style qualifying run at speeds that can reach 145 miles an hour. (Ride-Along participants must be 16 years old or older, and riders younger than 18 must be accompanied by a parent or legal guardian.)

The Rookie Experience, meanwhile, lets Guests drive solo for eight laps around the mile-long *Walt Disney World* Speedway track, while the King's Experience extends to 18 laps (divided into

two sessions). For the experience of a lifetime, book the aptly named Experience of a Lifetime package, which includes 30 laps during three sessions. Note that all three programs may last as long as a half a day, and all drivers must be able to operate a manual-transmission (stick-shift) automobile. Also remember to wear closed-toe shoes, as racing in flip-flops is unsafe (and looks silly).

To learn more or to book your experience, call (800) 237-3889, mention that you're a Disney Vacation Club Member and reference the booking code "ORCDRA."





# MEMBER GETAWAYS

discover a whole new world

## 10 FUN THINGS ABOUT SOUTH AFRICA

As Members settle into their new digs at Disney's Animal Kingdom Villas' Kidani Village, *Disney Files* Magazine heads to the similarly themed continent of Africa to explore one of the many places available through the magic of Membership. (Okay, so we didn't actually "go" to Africa. We researched from Florida. And we know continents don't really have "themes.")

Whether you're looking to explore this vibrant part of the world with an *Adventures by Disney* Adventure Guide or prefer to strike out on your own by arranging an exchange through RCI®, Member Services can help you get on your way.

But before you go, we want to make sure you're prepared to share the kind of random (we mean unexpectedly fascinating) tidbits for which this magazine

and its readers have become famous. (How else are you going to make friends on the plane?) So with that in mind, please enjoy 10 of the many things we find fun about South Africa.

**10:** South Africa is home not only to the world's largest and smallest land mammals (the African elephant and Least Dwarf Shrew respectively), but also the tallest (giraffe) and fastest (cheetah). Oh, and in case you're wondering (and we're sure you are), the cheetah has some pretty quick neighbors. In fact, four of the planet's five fastest land animals call Africa home, including the wildebeest, lion and Thomson's gazelle. (But nobody calls them Thomson's gazelles. They are Tommies. Tahhhh-mmies!)

**9:** Speaking of fast animals, if someone invites you to wager on a swim meet between an Atlantic bottlenose dolphin and an African black-footed penguin, ignore your gut and go with the penguin. Believe it or not, those awkward little birds can out-swim their more impressively built dolphin friends.

**8:** Only Australia boasts more windmills than South Africa. (Quick, someone alert Don Quixote!)

**7:** The Orlando Pirates have nothing to do with Central Florida, *Audio-Animatronics*® technology or Johnny Depp. They're a South African soccer team (football club to most of the world) located in the Orlando area of the South African city of Soweto, Johannesburg. (Want to gear up before your travels? Orlando Pirates soccer gear is sometimes available in the African marketplace section of the *World Showcase*® area of *Epcot*®.) Soccer is huge in South Africa, which will host the 2010 World Cup in venues that include Cape Town's new Green Point Stadium, noted for its hanging glass roof.

NOTE: *Disney Files* Magazine does not support the idea of elephants drinking wine. Funny image, but not cool in real life.

10

4

**6:** Getting back to Orlando, it's worth noting that the African Orlando's Vilakazi Street is the only street on earth to house two winners of the Nobel Peace Prize (Nelson Mandela and Archbishop Desmond Tutu).

**5:** South African Independence Day, celebrated on May 31, commemorates the first day South Africans had the right to vote.

**4:** With a capacity of more than 36 million gallons, Cape Town, South Africa's wine cellars are the largest in the world. South Africa also is home to the world's longest wine route.

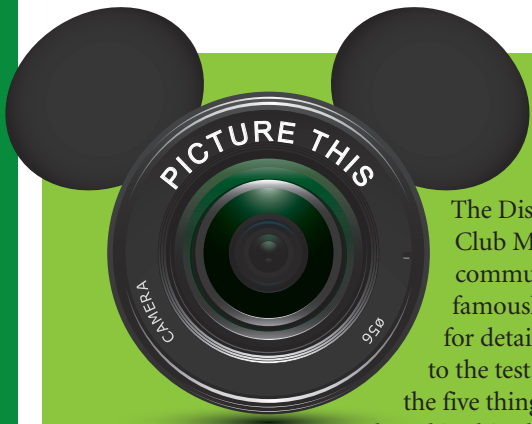
**3:** Hawai'i may be famous for its production of macadamia nuts, but can you guess which part of the world leads all others in macadamia nut production? If you said, "Canada," you really need to pay closer attention. It's South Africa.

**2:** South Africa's Garden Route is among the area's most popular tourist destinations, and you may think spring is the best time to visit. You'd be wrong. (Just like you would've been in that dolphin vs. penguin bet if we didn't come to your rescue. We've got your back.) This diverse floral kingdom hits full bloom from July-December.

**1:** A popular South African dish called Monkey Gland Steak contains no monkey. Or gland, for that matter. Just good old-fashioned beef steak. But before you scoff at this deceptive naming, remember that (FDA-approved) hot dogs contain no dogs, chickens don't really have fingers and hamburgers aren't made of pork. Oh, and those bear claws down at your local bakery? Chances are they were never really attached to a bear.

**Just missing the cut:** South Africa produces about 80 percent of the world's manganese, which aside from being a really important chemical element, is a surprisingly fun word to say. "Manganese." (Fun!)





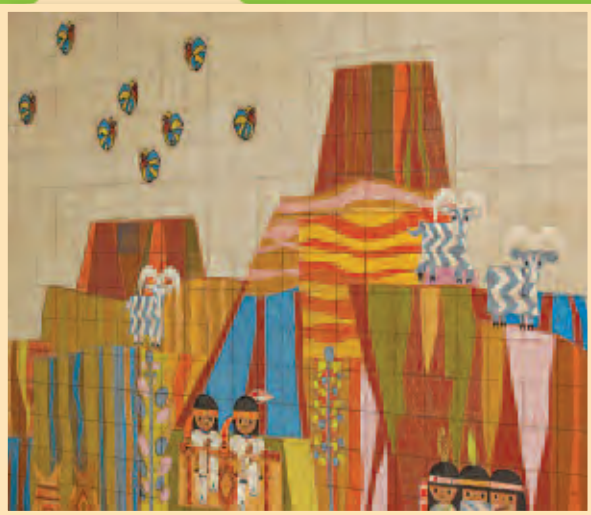
The Disney Vacation Club Member community has a famously sharp eye for detail. Put that skill to the test by spotting the five things we've altered in this photo of Disney

Legend Mary Blair's famous mosaic mural in the Grand Canyon Concourse at Disney's Contemporary Resort.

Original Photo



Altered Photo



ANSWERS: An extra bird has joined the flock, the goat on the far left has lost its eyes, the middle goat is missing its famed fifth leg, and the Native American children on the far left and right have each lost a feather.

WIT AND WISDOM  
IN 100% COTTON

## CLEVER COUTURE

by Andrew Santelli

Disney Vacation Club Advance Sales Associate (and *Disney Files* Magazine contributor) Andrew Santelli has a keen eye for wearable wit. *Disney Files* Magazine is pleased to share some of the most memorable T-shirts Andrew has observed on Guests from his prime viewing location at Disney Vacation Club Information Centers throughout the *Walt Disney World*® Resort. Enjoy the madcap, short-sleeved hilarity.

**Where:** Disney's All-Star Movies Resort

**T-shirt slogan:** Hyperbole is the best thing ever!

**Why I loved it:** This is the greatest shirt in the history of shirts!

**Where:** Epcot®

**T-shirt slogan:** I'm right 97% of the time. Who cares about the other 4%?

**Why I loved it:** As if there wasn't enough learning at Epcot, now there's math!

**Where:** Disney's BoardWalk Resort

**T-shirt slogan:** Today's forecast: 100% chance of video games

**Why I loved it:** It made me conjure up images of Italian plumbers, angry dinosaurs, and/or computer-generated football players falling from the sky, and that's just plain funny.

**Where:** Disney's Animal Kingdom® Theme Park

**T-shirt slogan:** To err is human. To blame someone else shows good management skills.

**Why I loved it:** [We interrupt this "hilarity" to bring you the following message from *Disney Files* Magazine Editor Ryan March: This shirt isn't funny. Oh, and Andrew's fired.]



# SONOMA GOAT CHEESE RAVIOLI



To help welcome Disney's Contemporary Resort to the Disney Vacation Club neighborhood (and to remind our Editor how much he misses his childhood pet goat), *Disney Files* Magazine is proud to present California Grill's recipe for Sonoma Goat Cheese Ravioli. (For the full effect, blast the "Wishes" soundtrack and hire the neighbor kids to launch fireworks outside your dining room window.)



**Serves 4-6 (depending on your diners' level of gluttony)**

## Main dish ingredients:

- 1 pound crumbled, soft, mild, fresh goat cheese
- 5 1/2 ounces crumbled, aged goat cheese
- 1/2 cup seasoned bread crumbs
- 2 tablespoons basil pesto (store-bought will do)
- 2 teaspoons extra virgin olive oil (no oils with questionable pasts)
- 2 teaspoons roasted garlic purée (recipe follows)
- 1/2 teaspoon salt (or to taste)
- 1/8 teaspoon freshly ground pepper (or to taste)
- 16 egg roll wrappers
- 1 large egg mixed with 1 tablespoon of water (to form an egg wash)

## Main dish steps:

1. In a large bowl, stir together the fresh goat cheese, aged goat cheese, bread crumbs, pesto, olive oil, roasted garlic purée, salt and pepper until well combined.
2. On a clean work surface, layout eight egg roll wrappers and brush each with the egg wash. Using a sharp knife, mark each wrapper into four squares, taking care not to cut all the way through. Place about a tablespoon of the goat cheese mixture you prepared in step No. 1 in the center of each square. Cover with the remaining eight egg roll wrappers and press the edges together.
3. Again wielding that knife (safely), cut each filling-containing wrapper into four squares, yielding 32 squares of filled ravioli. Press edges together. (Tip: If you aren't using the ravioli immediately, sprinkle them lightly with cornmeal and refrigerate between layers of waxed paper.)
4. When ready to serve, boil the ravioli in a large pot of salted water for 1-2 minutes. Drain completely.

## Roasted garlic purée ingredients:

- 1 whole garlic head
- 1 tablespoon olive oil (regardless of its past)

## Roasted garlic purée steps:

1. Preheat oven to 400 degrees (Fahrenheit).
2. Cut off stem and top third of garlic head.
3. Place garlic on a sheet of heavy-duty aluminum foil and drizzle with olive oil. Wrap garlic in the foil, sealing edges tightly.
4. Roast in pre-heated oven for one hour.
5. Remove from oven, open carefully and let garlic cool slightly.
6. When cool enough to handle, scrape or squeeze the pulp from the roasted garlic cloves to form the purée you'll need for the aforementioned main dish step No. 1.

The California Grill chefs serve this dish with a "clear tomato broth," and Guests seem to dig it. So if you don't want to take the easy route by slathering your pasta pockets with store-bought pasta sauce, here's the secret to reproducing the broth at home.

1. Coarsely chop 15 whole vine-ripened tomatoes (in batches) with one teaspoon of salt in a blender.
2. Place the chopped tomatoes in a large sieve lined with a double layer of damp cheesecloth, set it over a bowl, and let the mixture drain in the refrigerator for 24 hours to collect the liquid. Discard the tomato pulp and reserve the liquid.

Okay, they lost the *Disney Files* staff at "sieve." Unwilling to bust such an apparatus out of the back of the cabinet (and too impatient to take on any step that includes the phrase "for 24 hours"), we got the chefs to admit that a store-bought tomato juice cocktail makes a "suitable" broth.

As a football fan, Michael Collier knows just how much can change in one defining moment. As a Vacation Club Guide, he knows such moments aren't exclusive to the gridiron.

Granted, his job isn't *exactly* like football. He doesn't wear a helmet, the only endzone dance he performs is after his morning coffee and the only points he deals with are Vacation Points. But when it comes to defining moments, Michael sees more than even the greatest of ball carriers. (Don't worry. The football talk ends here. But give us a break. This is the fall issue!)

For every family who joins the Member community, there's that "ah ha!" moment, the first realization that vacations once thought impossible are surprisingly within reach.

"In the hour-and-a-half to two hours I spend with a family, I can help them build a legacy that they'll be able to appreciate for years to come," Michael told *Disney Files Magazine*. "They come to realize that the Membership is something that can change their life, and I love being able to have a hand in that."

A Vacation Club Guide since July 2008, Michael is part of a team responsible for presenting Membership options to families and welcoming them home to the Member community. It's a role that calls frequently on the skills he developed in his former life as a 2006 *Walt Disney World*® Ambassador, representing the company and its Cast at events, through the media and in the community.

"This really feels like an extension of my time as an Ambassador," Michael said. "In a sense, I'm now an ambassador for Disney Vacation Club. I remember sailing

with Disney Vacation Club Members as a special guest onboard the 2006 S.S. Member Cruise during my year as an Ambassador, and my first impression was, 'Wow!' Meeting Members from all over the world was just awesome.

"I realized that I had a common bond with these families: a shared passion for Disney. I thought then and there that Disney Vacation Club would be a pretty cool place to work."

Following his Ambassador year, Michael joined the Disney Vacation Club Cast as a Quality Assurance Manager before transitioning to the role of Vacation Club Guide, where he could help families discover the magic of Membership. (Even if some of those families rooted for the wrong college football team. Did we say there would be no more football talk? We meant no more after *this*.)

"One of the first Members I was able to welcome home to Disney Vacation Club was from Alabama and is a huge Auburn football fan. Being from Georgia and loving the Bulldogs, I knew we had something to talk about, and we still do. Every time the two teams play, we talk on the phone and go back and forth on the game, analyzing who's playing well and who needs more practice."

No matter the score, Michael is grateful for the extended family he's developed with Disney Vacation Club Members.

"I care about them, they care about me, and being able to build that connection is just awesome," Michael said. "'Welcome home' is much more than a catchphrase." (And with that, the proud Guide danced a little endzone jig, no coffee necessary.)







## SMALL TALK

**Camp Kidani:** Children ages 6-12 may learn about African wildlife and cultures through Camp Kidani, a two-hour-long program presented twice daily at Disney's Animal Kingdom Villas' Kidani Village. Led by Savanna Guides from Africa, the program focuses on one of a variety of potential themes each day, including "Art in African Culture," "Sports and games in African Culture," "Mammals" and "Reptiles." Campers earn an exclusive pin for completing their program, and a portion of the program fee benefits the Disney Worldwide Conservation Fund, which supports wildlife and wild places across the globe. Advance reservations are recommended. Disney Vacation Club Members may book one program for the discounted price of \$27 (regularly \$30) and two or more programs for \$25.50 each (regularly \$28.50 each). For booking details, visit the Recreation area of the Disney's Animal Kingdom Villas section of [www.dvcmember.com](http://www.dvcmember.com).

**Make your Grand plans:** Member Services is taking reservations now for *The Villas at Disney's Grand Californian Hotel*® & Spa. Scheduled to open on Sept. 23, 2009, in the heart of the *Downtown Disney*® District at the *Disneyland*® Resort, the California Craftsman-inspired accommodations are part of an expansion project that also brought a new game arcade, pool, childcare facility and more to the iconic hotel.

**Party of Five?** Recent refurbishments at Disney's Vero Beach Resort included the addition of a twin sleeper chair to the living room in one- and two-bedroom villas, increasing the maximum occupancy in these accommodations (five adults/children plus one infant in one-bedroom units, and nine adults/children plus one infant in two-bedroom units). So tell Uncle Carl he no longer has to sleep in the tub. (Unless you prefer that he does, in which case, just keep this news between us.)

**Top of the World:** The Top of the World Lounge and observation deck atop Bay Lake Tower at Disney's Contemporary Resort has limited capacity and is open on a first-come, first-served basis only to Disney Vacation Club Members (and their guests) staying at Bay Lake Tower. Operating hours (typically 5 p.m.-midnight) are subject to change without notice. The Top of the World Lounge is a 77-seat full-service bar offering light appetizers and an adjacent observation deck offering views of the *Magic Kingdom*® Park.

**Tricks and treats:** Halloween isn't just for the ancient Celts. Gone are those end-of-harvest bonfires as offerings to returning ghosts, and in are candy-collecting kids and traditions of anthropomorphizing produce with sharp objects. As this magazine hits the press, Cast Members at Disney Vacation Club Resorts are making plans for this year's Halloween festivities, which in previous years have included everything from pumpkin-decorating contests to costume parades. If your vacation plans include a Halloween visit "home," be sure to ask the friendly Front Desk Cast about the holiday happenings. And please, no bonfires.

**Pool hopping:** Please note that pool hopping isn't available at Bay Lake Tower at Disney's Contemporary Resort, Disney's Animal Kingdom Lodge (including Jambo House and Kidani Village) or Disney's Yacht & Beach Club Resorts. Due to expected high occupancy, pool hopping won't be available at any *Walt Disney World* Resort hotel Sept. 4-7 and Nov. 23-29, 2009, and Dec. 13, 2009-Jan. 3, 2010. Also note that the pool-hopping perk is available only to Members staying at an eligible Disney Vacation Club Resort. Complete details are available online at [www.dvcmember.com](http://www.dvcmember.com).

**Condo meeting:** A single 2009 Condominium Association meeting for all Disney Vacation Club Resorts is planned for Dec. 9 at the *Walt Disney World* Resort. Watch [www.dvcmember.com](http://www.dvcmember.com) for details.

The Disney logo is written in its classic white script font against a blue background. The background of the entire page is a photograph of a European-style building with a tower and two wine glasses filled with red wine on a table in the foreground.

# DESTINATIONS

news and insight from the places where dreams come true

## NEW AND IMPROVED

*Epcot*® **International Food & Wine Festival returns Sept. 25-Nov. 8**

**WALT DISNEY WORLD® Resort:** Few statements give the *Disney Files* staff more angst in grocery stores than those fraudulent claims of an item being “new and improved.” Think about it, and you’ll share our frustration. To be improved, the item already existed. So it’s not new. And if it *is* new, it isn’t improved. It’s completely unprecedented by versions upon which to improve. It’s enough to drive you nuts. (Or maybe we’re over-thinking this.)

While such a claim may give us fits at the supermarket, we kind of enjoy it as an adjective for the *Epcot* International Food & Wine Festival, which will blend both new *and* improved offerings with returning favorites Sept. 25-Nov. 8.

Once again, the festival will turn *Epcot* into a foodie fantasyland, celebrating culinary adventures with tapas-sized portions of regional specialties at international marketplaces (with items prices at \$2-\$5 each); presentations from leading chefs, brewers and winemakers; international entertainment; live musical performances and more.

You can learn more about the festival online at [www.disneyworld.com/foodandwine](http://www.disneyworld.com/foodandwine), so we’ll just hit the highlights here by sticking with all things new and improved.

**NEW:** Richard Marx, Better Than Ezra, Vanessa Carlton, John Waite and Billy Ocean are among the newcomers joining such returning favorites as Big Bad Voodoo Daddy, Boyz II Men, Kool & The Gang, Los Lobos, Sister Hazel and Taylor Dayne in the Eat to the Beat! Concert Series. Look for the entire concert schedule on the aforementioned Web site. (This is where our fancy lawyers like us to tell you that entertainment is subject to change, which is neither new nor improved.)

**NEW:** Food Network’s Paula Deen is among the culinary celebrities slated to appear at the festival. Deen and her famous sons are scheduled to be part of the event’s opening weekend, which is great news for fans of southern charm, southern accents and butter.

**NEW:** Rio De Janeiro, Brazil, is set to become the latest addition to the lineup of international marketplaces, making its first appearance at the festival. Meanwhile, marketplaces representing Thailand and Singapore (not featured at the 2008 festival) are set to return this fall.

**IMPROVED:** The popular Party for the Senses ticketed event will celebrate a different culinary region each Saturday (Sept. 26; Oct. 3, 10, 17, 24 and 31; and Nov. 7 from 6:30-9 p.m.), including Spain, Ireland, Asia, Greece, Italy, and the Southeastern and Pacific Northwest regions of the United States. Enhanced with favorite elements from last year’s City Tastes experience, the Party for the Senses is a grand-tasting event paying tribute to the sensory arts with eminent chefs, more than 70 wines and beers, live entertainment and more. Advance reservations are highly recommended, as the experience typically sells out. Visit [www.disneyworld.com/foodandwine](http://www.disneyworld.com/foodandwine) to learn more about this and other ticketed festival events, and call (407) WDW-FEST (939-3378) to reserve your spot.

**GREATLY IMPROVED:** The mood of the *Disney Files* staff, now that we’ve turned our attention from those irritating grocery aisles to one of our favorite events of the year!

## HALL AND OATHS

### Hall of Presidents enhancements bring history to life

**WALT DISNEY WORLD® Resort:** Whenever the staff at 1600 Pennsylvania Avenue welcomes a new head of household, The Hall of Presidents welcomes a new co-star. Since 1971, this *Magic Kingdom*® classic has been an ever-changing tribute to those who've called the White House home. For the latest update to the recently re-opened attraction, Walt Disney Imagineers "elected" to take things a bit further.

"We began work on this project in 2006 as part of our continuing effort to refresh the classics," Imagineering Show Producer Kathy Rogers told *Disney Files Magazine*, referencing earlier enhancements to such staples as "it's a small world," *Pirates of the Caribbean* and *The Haunted Mansion*. "By election day, we were ready to hit the ground running."

Yes, long before Senator Obama placed his hand on Lincoln's Bible and became President, Imagineering Show Writer Pam Fisher had begun collaborating with Pulitzer Prize-winning author Doris Kearns Goodwin to develop a new storyline celebrating liberty's leaders. It's a story that unfolds as soon as Guests enter the refurbished building, where refreshed displays of art and artifacts offer an intimate look at U.S. Presidents and First Ladies.

Inside the hall, the re-imagined show features a new on-screen presentation celebrating the influential leaders who shaped a government "by the people and for the people" and, of course, the "roll call" of *Audio-Animatronics*® Presidents, beginning with the one who set the standard by which all others are measured.

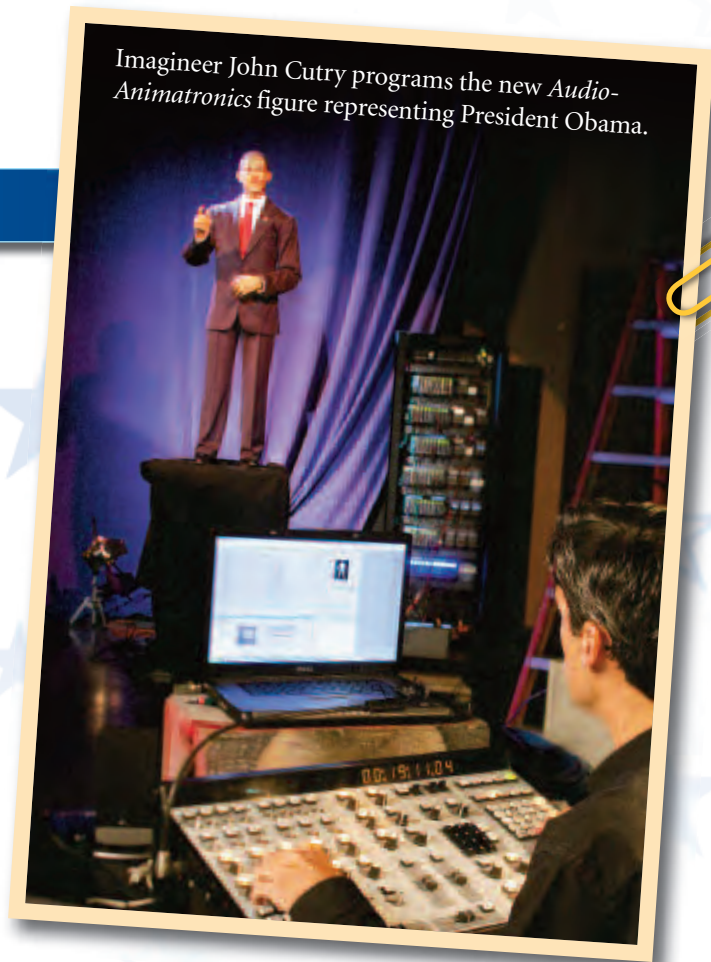
"George Washington really set the precedent for stepping down after a maximum of two terms, rather than ruling indefinitely as a king," Kathy explained. "He's such a defining figure, and we're thrilled to give him a speaking role in the show for the first time, delivering part of a speech from his second inauguration."

Sharing speaking duties on stage is the figure representing Abraham Lincoln, now rising to deliver his "Gettysburg Address" during the screen presentation's Civil War sequence.

Add new digital sound, lighting, drapes, paint and more, and you have a virtually new attraction. Let's see, did we leave anything out? Oh yes, the new President.

Based on a sculpture by Imagineer Valerie Edwards (who

Imagineer John Cutry programs the new *Audio-Animatronics* figure representing President Obama.



succeeds Disney Legend Blaine Gibson in the role), an *Audio-Animatronics* representation of President Barack Obama addresses the audience and shows off advancements in motion and facial expression that helped Imagineers capture the essence of the new Commander in Chief. Working closely with the President's staff, Imagineers paid painstaking attention to every detail, from the crafting of his speech to the design of his suit to the style of his watch.

"Going to the White House for President Obama's recording session was an absolute thrill," Kathy said. "He delivered an outstanding performance, and he was extremely gracious. We hope his daughters will think it's pretty cool to see Dad in a Disney attraction."

While Kathy's storied Disney career has included work on some of the most famous attractions of all time, she admits there's something special about The Hall of Presidents.

"It's been an honor to work with so many brilliantly talented people to bring this story to life," Kathy said. "Presidents have led this country to emerge from every challenge – Civil War, World Wars, slavery, the Great Depression – with renewed hope and strength. Now, more than ever, that's an inspiring story to tell."

**Keeping count:** While Barack Obama is the 44th President of the United States, only 43 men appear on stage at The Hall of Presidents. Why the discrepancy? Grover Cleveland, the only U.S. President to serve non-consecutive terms (1885-1889 and 1893-1897), was both the 22nd and 24th President.

## PLAY AT THE NEXT LEVEL

## Disney, ESPN combining forces at sports complex

**WALT DISNEY WORLD® Resort:** Some dreams involve pirates, princesses or flying elephants, and there's a place for that. Still others involve baseline jumpers, play-action fakes or a spot on "SportsCenter." For millions of young athletes and fans, those dreams are about to come true.

As announced in the fall 2008 edition of *Disney Files Magazine*, *Disney's Wide World of Sports® Complex* is becoming the ESPN Wide World of Sports Complex, and efforts are underway to transform more than just the name.

"We're building on the world-class complex facilities and Guest services with enhanced experiences that will more fully immerse amateur athletes and fans in their love of sports," said Chad Blankenship, ESPN Senior Director of Marketing Partnerships. "Whether their dream involves *making* highlights or *calling* highlights, [the revamped complex] will help Guests create lifelong sports memories."

Many of those memories are born on the complex's world-class diamonds, tracks, courts and fields, which have hosted athletes from more than 70 countries since the facility opened in 1997. The recent debut of the state-of-the-art Jostens Center (pictured below) more than doubled the complex's capacity for indoor events, and future plans call for everything from new multi-purpose fields to a sprawling, 100-lane bowling center.

As the transformation project unfolds, young athletes will see their highlights move from the playing field to the media platforms once reserved for their heroes.

"Digital tip boards throughout the complex will feature the score updates, news tickers and highlight reels fans expect from ESPN," said Disney Sports Marketing Director Alex Vergara. "Only this time, the expected content from college and professional sports will blend seamlessly with news breaking right here at the ESPN Wide World of Sports. It's a great way to engage fans and remind our athletes that they've reached the big time."

For those more comfortable behind the mic than on the field, a planned "SportsCenter" set in the complex's

revamped sports café will let Guests take a seat behind the anchor desk and do their best Stuart Scott or Linda Cohn. (Or Neil Everett, who attended the same university as our Editor and therefore gets an obligatory mention. Go Ducks!) Other scheduled enhancements to the café range from expanded outdoor seating to new high-definition screens programmed with ESPN content, top sporting events and activities from the complex.

Mind you, on-screen entertainment won't be exclusive to diners, as crews are installing high-definition cameras and screens throughout the complex. A large screen at Champion Stadium (spring training home of Major League Baseball's Atlanta Braves) will be mobile, allowing crews to move it to other key events.

The broadcast fanciness (that's a technical term) will extend to a new production center designed to cover on-site events like never before, and to the new ESPN Innovation Lab, where ESPN crews will develop and test emerging sports-broadcasting technologies.

"One experimental concept, for example, utilizes predictive motion technology to combine a golfer's swing mechanics and current course conditions to graphically project a golf ball's flight path, landing and roll, all from the moment it leaves the tee," Chad explained. (If you golf like our Editor, such prediction tools are unnecessary. The ball's going in the woods.)

Further plans include ESPN audio zones in 14 areas of the complex, new image- and video-capture experiences allowing athletes to preserve their highlights and a few surprises yet to come, creating a place with much more than a new name.

The transformation is set to begin this fall with the new signage, high-definition technology build-out, revamped café and ESPN Innovation Lab, and *Disney Files Magazine* will share new details as the project continues through spring 2010.



## MISSION CONTROL

### Enhancing another Disney Park classic

**WALT DISNEY WORLD® Resort:** Few words carry the power of “classic.” Whether elevating the name of a golf tournament or identifying the original formula for *Coca-Cola*®, it’s something of a linguistic seal of approval.

While Disneyphiles can debate which Disney Park offerings are classics, most can agree that the *Space Mountain*® attraction is deserving of the designation. The original celestial spires call Florida home (the *Walt Disney World* version opened on Jan. 15, 1975, followed by the *Disneyland*® version on May 4, 1977), and as you read this, Walt Disney Imagineers are refreshing the attraction for new generations.

Always students of the classics, we donned our space helmets (hard hats) and moon boots (closed-toe work shoes), and visited that iconic white cone with Imagineering Senior Show Designer Alex Wright. (We even brought ice cream, just because “iconic white cone” gave us a craving.)

“We’re playing up the idea that you are a space traveler here in the future, heading off on an intergalactic flight as though it’s an everyday occurrence,” Alex told us. “Guests [in the queue area] will notice right away that they can no longer

see up into the attraction to the rockets speeding around, but will instead see the view out into space from our launch pad.”

New surprises will enhance the *Space Mountain* storyline and re-imagine an experience that has served as a rite of passage for generations of Disney fans. (What kind of surprises? We’d tell you, but then you wouldn’t be surprised.)

“I can still remember riding *Space Mountain* on my first trip to *Walt Disney World* at the age of six, so the idea that I now get to play some part in setting *Space Mountain* up for a whole new generation of space travelers is still amazing to me,” Alex said.

Look for space flights to resume in late 2009. (But don’t take ice cream into the attraction. We’re special.)



The *Space Mountain* attraction, circa 1975

## STEP RIGHT UP

### Games of the Boardwalk continue *Disney’s California Adventure*® transformation

**DISNEYLAND Resort:** As the transformation of *Disney’s California Adventure* Park continues, your magazine staff is excited to share details about the Park’s revamped Games of the Boardwalk, combining classic Disney stories with timeless midway fun.

**Bullseye Stallion Stamped:** Inspired by “Woody’s Round-Up” (as seen in the Disney•Pixar hit *Toy Story 2*), this re-imagined midway staple challenges Guests to pick their favorite horse and urge their trusty steed to the finish line by rolling small rubber balls across the table and into holes. It’s just like real horse racing, only...okay, it’s nothing like real horse racing. But it’s fun!

**Casey at the Bat:** “Step right up” to the “Casey at the Bat” segment of the 1946 animated classic *Make Mine Music*, fire your pitch at the catcher and listen for the pitcher’s favorite sound: “Steeeeeerike!”

**Dumbo Bucket Brigade:** Did you hear the joke about the fire at the circus? It was *in tents!* (See what we did there?) As Guests aim their hoses and douse their fire-bucket targets,

fearful clowns respond in kind, climbing ladders to escape the fire. The more accurate the spray, the faster the climb to safety.

**Goofy About Fishin’ (pictured below):** Goofy’s fishing excursion has taken a turn for the worse, as the only catch he’s made is his own fishing waders. Guests take their turn fishing in the waves Goofy has so clumsily kicked up, and each fish matches a prize.





# MORE TO REPORT

*good to know before you go*

**D23 Expo:** Didn't secure a stateroom for this year's S.S. Member Cruise? Don't fret. (Well, maybe fret a little. It's going to be one heck of a voyage!) Even if you aren't sailing with your Disney neighbors and getting inspired by Disney insiders at sea, you can still feed your fandom on land in grand Disney style. The inaugural D23 Expo takes place Sept. 10-13 at the Anaheim Convention Center, just across the street from the *Disneyland* Resort. Keynote speakers, world premiere screenings, musical performances and more will engage audiences throughout this signature event from D23 – The Official Community for Disney Fans. For more information, visit [www.Disney.com/D23](http://www.Disney.com/D23).

**Disney Parks:** If you have a *World of Disney* store in your living room, you may not be interested in knowing you can now buy Disney Parks merchandise online. For the rest of you, here's the scoop. Online shoppers may choose from more than 100 top-selling products once available only in U.S. Disney Parks & Resorts, including customizable Mickey ear hats, birthday gifts, exclusive art and collectibles, plush, signature toys and more. Product selections will expand throughout the year. Visit [www.DisneyParks.com/store](http://www.DisneyParks.com/store).

**DISNEYLAND Resort:** Hankerin' for a real cowboy-style hoedown to celebrate your special occasion? (Or just enjoy using words like "hankerin'")? Mosey on over to the Celebration Roundup and Barbecue at Big Thunder Ranch at *Disneyland* Park. (If you can hanker, you can mosey.) The rootin', tootin' experience includes a feast of Western favorites (ribs, chicken, corn and the like), Disney character appearances, a critter-filled petting zoo and more. Why, you'd have to be "plumb loco" to pass up a party like this. (Ooh, Western *and* Spanish!)

**WALT DISNEY WORLD Resort:** In news that could pave the way for a new era of peace between "cat" and "mouse," Chef Cat Cora and Disney are joining together to open Kouzzina (pronounced koo-zee-nah), a new *Walt Disney World* restaurant serving Mediterranean cuisine paying tribute to the chef's Greek roots. Cora, the first and only female Iron Chef on Food Network's hit show "Iron Chef America," said the new restaurant will feature "time-honored recipes passed down from my ancestors, as well as my favorite Greek and Mediterranean dishes that my family loves." Kouzzina (Greek for "kitchen") is scheduled to open by this fall in the space currently occupied by Spoodles at Disney's BoardWalk Resort.

**WALT DISNEY WORLD Resort:** Best Friends PetCare Inc., operator of all five *Walt Disney World* kennel facilities, recommends that Members and Guests make advance reservations for their pets (like little Coop, pictured here) by calling the specific kennel they wish to book (407-824-6568 for the kennel at the Transportation and Ticket Center, 407-560-6229 for *Epcot*, 407-560-4282 for *Disney's Hollywood Studios*, 407-938-2100 for *Disney's Animal Kingdom* Theme Park and 407-824-2735 for Disney's Fort Wilderness Resort & Campground). Boarding space may be limited during peak times. Additional kennel information is available online at [www.bestfriendspetcare.com](http://www.bestfriendspetcare.com).



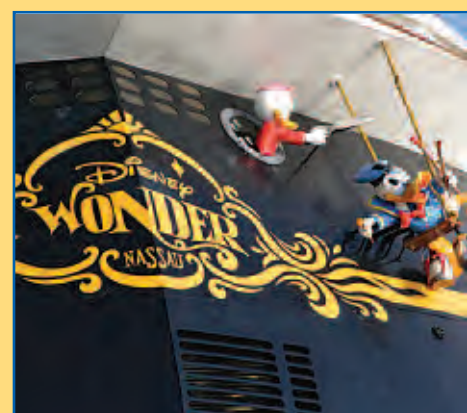
**WALT DISNEY WORLD® Resort:** Disney engineers have used recent advances in wireless technology to create a first-of-its-kind, handheld device for Guests with visual and hearing disabilities. The 7.2-ounce device uses Disney-patented and licensed software to deliver location-based and synchronized information to Guests as they move through an attraction. The updated device, which now offers audio-description, assistive-listening, handheld-captioning and closed-captioning services, is available at no additional cost at all four *Walt Disney World* Theme Parks (a \$100 refundable deposit is required at the time of checkout). Guests may learn more online at [www.disneyworld.com](http://www.disneyworld.com), or by phone at (407) 824-4321 (voice) or (407) 827-5141 (TTY).

**WALT DISNEY WORLD Resort:** Wannabe rascals, scoundrels, villains and knaves now have a league of their own. The Pirate League is a new transformational *Adventureland*® experience designed to turn *Magic Kingdom*® Guests into ne'er-do-well pirates and help make their dreams of pillaging come true. (Such a sweet dream.) New recruits receive pirate names and makeovers before taking the pirate oath, posing for their official pirate portraits and sacking the Spanish Main. (Editor's note: the *Disney Files* staff doesn't condone the actual sacking of any Main. Please enjoy the pirate life peacefully.) Package costs begin at \$49.95 plus tax. For reservations, call (407) WDW-CREW (939-2739).

**WALT DISNEY WORLD Resort:** A growing number of Guests are dining al fresco at *Disney's Animal Kingdom*® Theme Park, thanks to a new Picnic in the Park option. Groups of three, four, five or six Guests order their family meal (sandwiches, or rotisserie chicken or ham, along with side dishes, desserts, water, plates, napkins and utensils, all packaged in a reusable souvenir bag) before dining at one of several picnic spots throughout the Park. Prices range from \$24.99 for a meal for three to \$56.99 for a meal for six. To order a picnic pack, visit the Picnic in the Park podium near the Island Mercantile shop. Meals typically are ready for pick-up within 90 minutes at the Kusafiri Coffee Shop & Bakery.

**DISNEY CRUISE LINE®:** With the new *Disney Dream*® and *Disney Fantasy*® ships scheduled to call Port Canaveral, Fla., home beginning in 2011 and 2012, the *Disney Wonder*® ship will move from Florida to California in 2011, as part of a multiyear agreement with the Port of Los Angeles. "We are looking forward to returning to the Port of Los Angeles and offering our special brand of family cruises on the West Coast," Walt Disney Parks and Resorts Chairman Jay Rasulo said at a press conference. "Having a *Disney Cruise Line* ship based in this region is something families on the West Coast have wanted for a long time, and we're pleased to bring the *Disney Wonder* to Southern California in 2011." Watch *Disney Files* Magazine for details about the ship's West Coast itinerary plans.

**TOKYO DISNEY RESORT®:** Two popular interactive attractions from U.S. Disney Parks are scheduled to expand to *Tokyo DisneySea*® Park, including Turtle Talk with Crush, slated to open on Oct. 1 of this year, and Toy Story Mania! (Japanese version depicted in this rendering of the Park's American Waterfront area), targeting a 2012 opening. *Tokyo Disneyland*® Park, meanwhile, is slated to welcome a new Cinderella-inspired, walk-through diorama experience inside Cinderella Castle, as well as the previously reported Mickey's PhilharMagic attraction, in 2011.



# PARK PERSPECTIVES

BY MARTY SKLAR

*Disney Files Magazine* is proud to present the perspectives of Disney Legend Marty Sklar, the longtime leader of Walt Disney Imagineering and the only Cast Member to have been part of every Disney Park opening on earth.

## ALL-TIME SPIRITS OF IMAGINEERING



Nearly 1,000 Walt Disney Imagineers recently gathered for the “Spirit of Imagineering” Awards. This was the fourth year of a program created by yours truly and fellow Imagineer Rick Rothschild, recognizing special excellence among the Imagineers, from whom nothing less is expected or achieved.

The recipients were nominated by their peers, judged by Imagineering committees and ultimately blessed by a “Supreme Court” of top executives. My thoughts as we approached this special day were about the Imagineers who created the foundation that we continue to build upon, so in this edition of “Park Perspectives,” I’ll be selecting my all-time Spirits of Imagineering. There were only two rules: No current Imagineers, and no “Supreme Court.” Marty alone is the judge and jury!

### Spirit of Walt Disney Award: Claude Coats

This award goes to “the person who most exemplifies the tradition of Walt Disney: optimism, willingness to take a chance on people or things, commitment to doing things right, etc.” No one fits this description better than Claude. He was willing to try anything, especially if it had never been tried before: *Adventures Through Inner Space* at *Disneyland*® Park and *If You Had Wings* at the *Magic Kingdom*® Park are two examples of Claude

“taking a chance” on a new way to present adventures. With his experience painting backgrounds and color styling for Walt’s animated features, from *Snow White and the Seven Dwarfs* to *Peter Pan* and *Lady and the Tramp*, it was natural that Claude would get Walt’s assignment for the attraction that would become the one we all strive to measure up to: laying out the background and sequence for Marc Davis’ fabulous character situations in *Pirates of the Caribbean*. If you worked with Claude, his optimism that “it will work” was always 110%, and no matter what your experience (or inexperience), you had a chance to play on Claude’s team.

### Disney Traditions Award: John Hench and Blaine Gibson

“This award,” the criteria states, “recognizes significant excellence by an individual whose contributions have advanced and enhanced those Disney Traditions that continue to make our Theme Park and resort creations so magical for our Guests.” Say the words “significant excellence” and you encompass dozens of Imagineers. But for this “jury of one,” no one (or in this vote, no two) stand taller than John and Blaine. John Hench joined the Disney Studios in 1939 to work on *Fantasia*, and his credits before moving to WED Enterprises (created by Walt to design *Disneyland* Park) included *Dumbo*, *The Three Caballeros*, *Peter Pan*, *Cinderella* and *20,000 Leagues Under The Sea*. John painted all the “official portraits” of Mickey Mouse, but his design skills may be most renowned for the *Space Mountain*® and *Spaceship Earth* attractions, and his theories and practice of the effect and use of color in our Parks influenced every project, from Anaheim to Hong Kong.

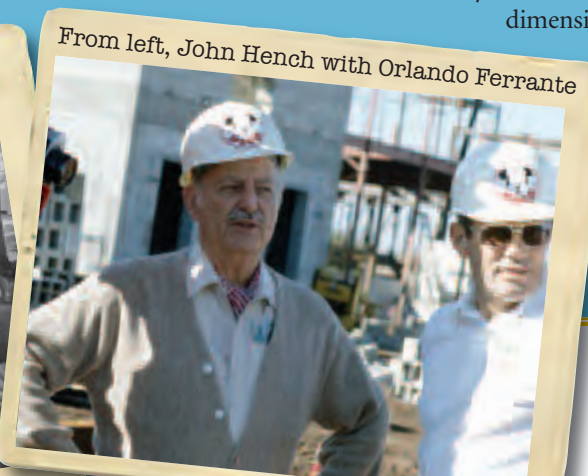
Blaine Gibson, meanwhile, realized a Colorado farm boy’s dream of becoming a full-fledged Disney animator on *Sleeping Beauty* and *One Hundred and One Dalmatians*...only to have Walt recognize his three-dimensional talents and make him

Imagineering’s chief sculptor. Blaine’s understanding of anatomy and movement in humans and animals was a key to his sculpting all the key buccaneers in *Pirates of the*

From left, Claude Coats with Walt Disney



From left, John Hench with Orlando Ferrante





Caribbean and all the chief executives in The Hall of Presidents. No one “advanced and enhanced” Disney traditions more than John and Blaine.

**Innovations Award: Bob Gurr and Bill Evans**

This award goes to “risk takers who push new ways of thinking, challenge the status quo and encourage others to do the same.” If it moved at *Disneyland*® Park in the first decade, you could bet that one designer did it. Bob Gurr, working with Roger Broggie and the MAPO manufacturing team, created Autopia cars, monorails and submarines, pirate boats and WEDway systems. In his spare time, he “designed” the first Abraham Lincoln *Audio-Animatronics*® figure.

Bill Evans and his brother at Evans and Reeves Nursery in Brentwood, Calif., landscaped Walt’s Holmby Hills home, then accepted an invitation from Walt to plant jungles and forests in his Anaheim orange grove. It would be hard to find anyone willing to take more chances in how and what to plant to enhance the stories and designs of Imagineering’s art directors. Bill Evans invented new ways to move and transport specimen trees with (literally) ground-breaking ideas, and he inspired and trained new generations of landscape designers from Anaheim to Florida, Tokyo to Paris, and even Hong Kong.

**Unsung Hero Award: the Imagineering Model Shop, epitomized by “pioneers” Harriet Burns, Fred Joerger and Wathel Rogers**

Unsung heroes “work behind the scenes and out of the limelight, and enable others to focus, excel and succeed in their own roles.” They are “widely seen as the glue that holds things together.” Anyone who ever asked the original trio in the WED model shop to solve a design challenge in three dimensions knows what problem solvers Harriet, Fred and Wathel were. Harriet’s aesthetic sensibility came into play early on at *Disneyland* Park, from the exquisite miniatures of Storybook Land to the toys and dolls of “it’s a small world.” Fred became the key “translator” of scale models into full-size scenes in the field, none more rich in detail and story than *Pirates of the Caribbean*. I talked my friend Fred into coming out of retirement to put his stamp on “the look” of *Epcot*®, especially the World Showcase, where “character finishes,” as we call them, are the details that create visual storytelling. Wathel’s hobbies of “mechanical fun things” for his children grew into Walt’s obsession with advancing the art of animation...and Wathel became the “father” of the *Audio-Animatronics* art form.

Although they never lead a project or held a “title” that recognized their skills, all three have been named Disney Legends. (In fact, *every one* of my Spirit Award recipients has been named a Disney Legend!)

**Frank G. Wells Award for Teamwork: the PICO teams organized by Orlando Ferrante**

This team award is presented for “almost any positive way that Imagineering’s success has been enhanced by a large or small group of Imagineers working together.” Orlando Ferrante retired from pro football (he played for the San Diego Chargers) to build the first Project Installation and Coordination Organization (PICO) to support the Imagineers creating the *Walt Disney World*® Resort. It’s hard to imagine today, but in the late 1960s, there was no support system in the Orlando area. The nearest hotels/motels were miles away from the project site. Every little thing (and lots of big ones) the project teams needed for installation in this “new world” (3,000 miles away from the infrastructure of Southern California, and the Burbank and Glendale studio “pros”) had to be ordered, found and delivered. The PICO team made it happen, and they repeated the “at your service” magic for *Epcot* and other projects.

So that’s *my* list as judge and jury. There were a lot of “close calls,” including Bill Martin as “Unsung Hero,” and the *Epcot* project team for the teamwork award. Bill not only art directed the original *Frontierland*® and *Fantasyland*®, but was really the principal designer for the *Magic Kingdom*® and *Tokyo Disneyland*® Parks. And the *Epcot* project team broke so many rules, created so many “firsts,” opened the doors to so many first-time Imagineers, and especially lived up to Walt Disney’s famous quote: “It’s kind of fun to do the impossible!”

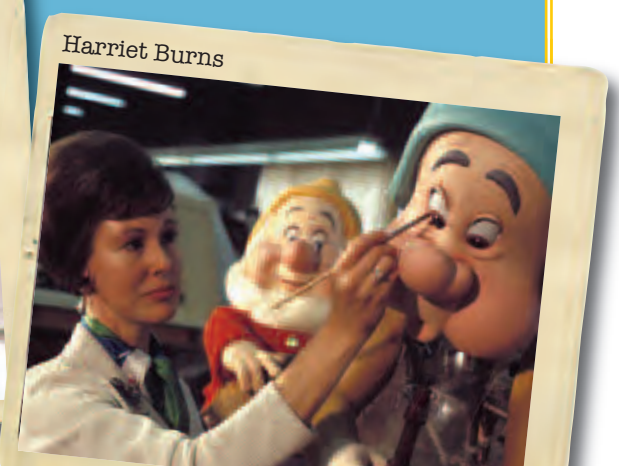
Not a bad “first team”! Their spirit lives on at Imagineering, and I’m sure this year’s “Spirit of Imagineering” Award recipients will continue the excellence they all represent. It’s an Imagineering tradition!



Wathel Rogers



Blaine Gibson



Harriet Burns

# DIVERSIONS

enjoying Disney between trips

## IN SEARCH OF LOST TREASURE



Every year in Pixie Hollow, a carefully chosen fairy takes on the once-in-a-lifetime challenge of building a scepter to hold a rare moonstone that, on one special night, will harness the power of the moonlight and rejuvenate the tree that creates pixie dust. Fumble this task, and the magic would be lost. That crucial assignment belongs to Tinker Bell beginning this October, as Walt Disney Pictures presents the new movie *Tinker Bell and the Lost Treasure* on Disney Blu-ray™ Disc and Disney DVD.

*Disney Files Magazine* recently attended an advance screening of the movie (love our jobs!), and while we don't want to give away too much detail, we can tell you that Tink's temper and stubbornness gets the best of her, shattering both the moonstone (one of only two known to exist) and her friendship with Terence, who had graciously offered to help. To set things right, she embarks on a journey far north of Never Land in search of the second stone. And here's where it gets *really* interesting... [We interrupt this story to deliver an important message from your friends in the Disney Legal Department. Whereas *Tinker Bell and the Lost Treasure* is scheduled to hit stores in October, the revelation of further details related to said film's plot twists is strictly prohibited. This concludes this message from the Disney Legal Department. At ease.]

That was weird. Anyway, the movie reunites Tink's fairy friends from last year's original *Tinker Bell* movie, including such favorites as Silvermist, the water fairy; Iridessa, the light fairy; and Rosetta, the fairy charged with gathering those stones that help people learn foreign languages. (Wait a minute, that doesn't sound right. Oh yes, she's the gardening fairy.)

New to the group is Blaze (pictured above), a scene-stealing lightning bug that befriends a reluctant Tinker Bell during her harrowing journey to find the lost treasure.

"He's kind of become the breakout character," Director Klay Hall said at the screening. "He started out as an important storytelling device, as Tink would be flying solo for much of the film, and we couldn't have her talking to herself that whole time. But he became so much more than that. I kind of see him as Tink's Jiminy Cricket. It's safe to say you can look for Blaze to return in the next *Tinker Bell* movie."

*Disney Files Magazine* will share details about that next movie as soon as they're available. In the meantime, it's all about finding that lost treasure in a movie featuring the voices of Mae Whitman (*Nights in Rodanthe*) as Tinker Bell, singer and actor Jesse McCartney (*Horton Hears a Who*) as Terence, Anjelica Huston (*Captain EO* – also *The Royal Tenenbaums*, but we're partial to her work in *Captain EO*) as Queen Clarion, Lucy Liu ("Dirty Sexy Money") as Silvermist, Raven-Symone ("That's So Raven") as Iridessa and Kristin Chenoweth ("Pushing Daisies") as Rosetta.

To brush up on your knowledge of Tinker Bell's world before the new movie debuts, visit

[www.disneyfairies.com](http://www.disneyfairies.com).



## FALL MOVIE PREVIEW

This fall, Disney movies are all about the non-traditional pairing. A cowboy and a space ranger. Little kids and bachelors. A princess and a frog. Jim Carrey and...himself. Here's a sneak peek at what's coming soon to U.S. theaters.

### **Toy Story and Toy Story 2 in Disney Digital 3-D™**

The toys are back in town, and this time, they're in 3-D. On Oct. 2, Walt Disney Pictures and Pixar Animation Studios are scheduled to re-release a double-feature of *Toy Story* and *Toy Story 2* as part of a *Disney Digital 3-D* celebration of the landmark film series.

Just as *Snow White and the Seven Dwarfs* broke new cinematic ground decades earlier (becoming the first full-length animated feature in 1937), the original *Toy Story* went where no film had gone before, hitting theaters in 1995 as the world's first fully computer-animated feature film. And, like its Disney princess predecessor, *Toy Story* was as successful as it was groundbreaking, topping every film that year by grossing \$362 million globally.

The 3-D release is a sign of things to come for Buzz, Woody and the gang, who are slated to embark on new 3-D adventures in theaters with the release of *Toy Story 3* on June 18, 2010.

### **Disney's A Christmas Carol**

Walt Disney Pictures and Imagemovers Digital unite on Nov. 6 to take audiences on a multi-sensory re-imagination of the classic Dickens tale.

Opening in traditional and *Disney Digital 3-D* formats, *Disney's A Christmas Carol* finds Ebenezer Scrooge (Jim Carrey, *Yes Man*) beginning another Christmas holiday with his usual miserly contempt, barking at his faithful clerk (Gary Oldman, *The Dark Knight*) and his cheery nephew (Colin Firth, *Mamma Mia!*). But when the ghosts of Christmas Past, Present and Yet to Come take him on an eye-opening journey revealing truths Old Scrooge is reluctant to face, he must open his heart to undo years of ill will before it's too late.

Carrey tackles seven roles (including the three aforementioned ghosts) in this fantasy adventure from Academy Award®-winning filmmaker Robert Zemeckis (*The Polar Express*).

Visit [www.disney.com/christmascaroltraintour](http://www.disney.com/christmascaroltraintour) to learn about a one-of-a-kind train tour now criss-crossing the United States in support of the film.

The toys are back in town Oct. 2 with the *Disney Digital 3-D* release of *Toy Story* and *Toy Story 2*.

### **Old Dogs**

Two best friends – one unlucky-in-love divorcee (Robin Williams, *Man of the Year*) and one fun-loving bachelor (John Travolta, *Wild Hogs*) – have their lives turned upside down when they're unexpectedly charged with the care of six-year-old twins while on the verge of the biggest business deal of their lives.

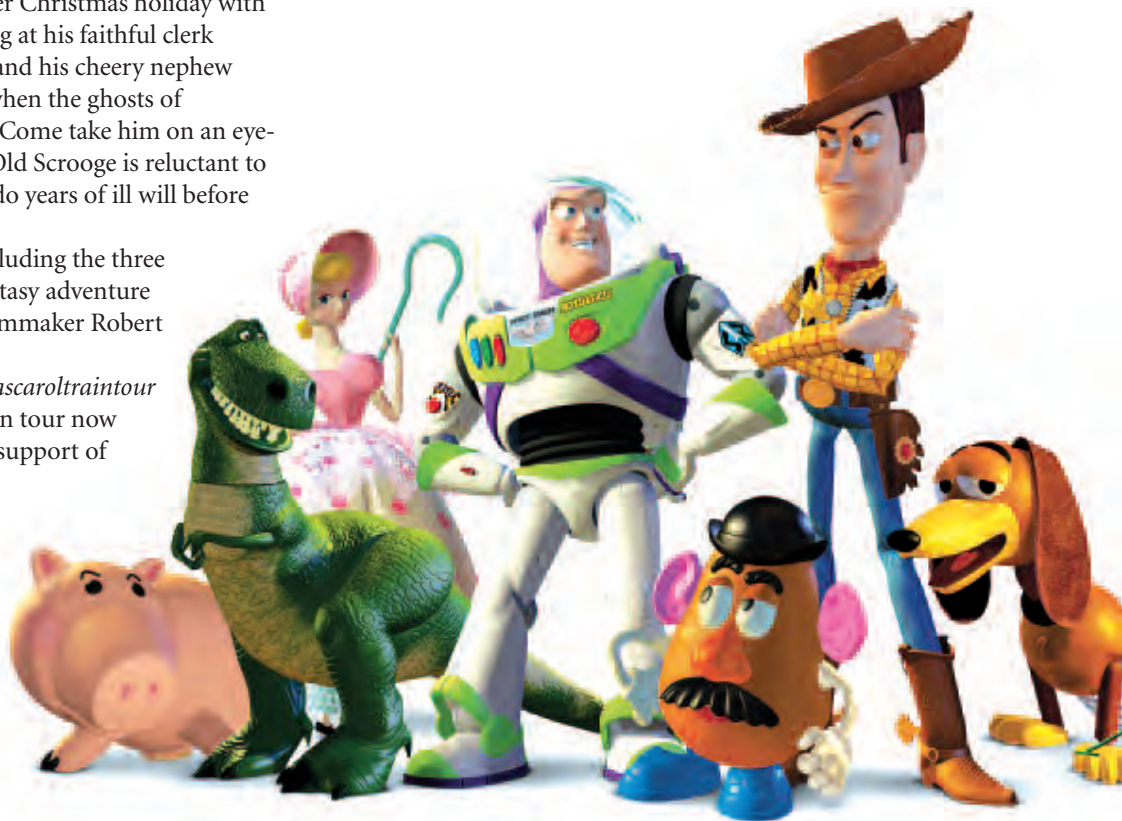
The film, slated to open on Nov. 25, unites Travolta on screen with his wife, Kelly Preston (*Sky High*), for the first time in more than 20 years. (Also look for young Ella Bleu Travolta to star as one of the twins, making the film a true family affair.)

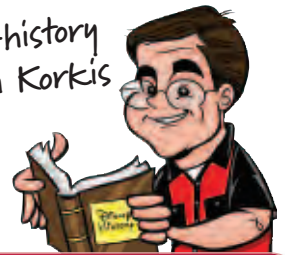
### **The Princess and the Frog**

Walt Disney Animation Studios returns to its hand-drawn roots this holiday season with *The Princess and the Frog*, an animated musical set against the vibrant backdrop of New Orleans. The film reunites directors Ron Clements and John Musker (*The Little Mermaid* and *Aladdin*) and features music from Oscar®-winning composer Randy Newman (*Toy Story*, *Monsters, Inc.* and *Cars*).

One lucky group of Disney Vacation Club Members became the first public audience to preview a scene from the film during an event earlier this year at the *Disneyland*® Resort, and their enthusiastic response suggested that reports of hand-drawn animation's demise may have been grossly premature.

Look for more details about this highly anticipated film in a special feature story in the winter edition of *Disney Files* Magazine, slated to begin mailing in November.





## THE HALL OF PRESIDENTS THAT NEVER WAS

### The surprising history of a classic attraction

This edition of *Disney Files Magazine* includes news about the recent updates to The Hall of Presidents at the *Magic Kingdom*® Park in Florida, so I thought I'd take this opportunity to explore the storied history of this Disney classic (pictured throughout this spread). While fans of the attraction recognize it as a 1971 *Walt Disney World*® original, few are aware of its 1950s West Coast roots.

As the 1957 Revolutionary War-themed live-action Disney film *Johnny Tremain* became a hit in theaters, Walt Disney imagined a new *Disneyland*® destination celebrating the land of liberty. Soon, a construction-wall sign wrapping around a *Main Street, U.S.A.*® corner announced that "Liberty Street" would open in 1959.

Running parallel to the *Main Street, U.S.A.* area, Liberty Street was to represent an architectural mix of America's cities as they existed during the Revolutionary War era. Cobblestones would pave the way as Guests passed stores recreating a blacksmith shop, apothecary, glassmaker, weaver, print shop (with a printing press churning out editions of the *Boston Observer* newspaper), silversmith (themed to Paul Revere) and a cabinetmaker.

An exhibit at the end of the street, in a section called "Liberty Square" (where a Liberty Tree with 13 lanterns would represent the original colonies), was to include a scale model of the U.S. Capitol building. Walt had purchased the model from a craftsman who had spent 25 years carving it out of stone. (Long-time *Disneyland* fans may recall that the model was displayed for many years in the Park's "Walt Disney Story" exhibit.)

Liberty Hall (also called Independence Hall in some planning materials) would be the centerpiece of the Liberty Square and would mark the entrance to the land's two new attractions: Hall of The Declaration of Independence and Hall of Presidents of the United States. A large foyer with dioramas depicting famous scenes of the Revolutionary War period would serve as a common entrance to the two auditoriums, each designed to accommodate as many as 500 Guests.

The Hall of The Declaration of Independence was designed to present the dramatic story of the birth of the United States through a trio of three-dimensional scenes inspired by famous paintings depicting the creation of the Declaration of Independence. Figures representing Thomas Jefferson, Ben Franklin, John Adams and other noted Americans would have limited movement, as this concept pre-dated Disney's development of the *Audio-Animatronics*® art form. (The Park was home to some "electric mechanical" figures along the Rivers of America, but those groundbreaking Tiki birds wouldn't take flight until 1963.)

In the Hall of Presidents of the United States auditorium, the stage lights would brighten as the curtains partially opened to reveal life-sized sculpted and costumed figures of U.S. presidents. Each of the then 34 presidents would be presented in silhouette, with only George Washington presented in detail.

The show itself was to be called "One Nation Under God" and would present "the mighty cavalcade of American History." Like the Hall of the Declaration of Independence, the figures would have only limited movement, relying on the dramatic setting, clever lighting, stirring music and profound narration to carry the illusion.

Walt Disney Imagineering (known then as WED Enterprises) described the show in 1959, saying, "Music would come up as lights played on the features of Washington,

creating a feeling of reality. Narrations of the trials, decisions and formation of America's heritage were to be complemented by excerpts from presidential speeches. At the conclusion, all the nation's presidents would be seen on the enormous stage against a rear-projected image of the United States Capitol, as clouds panned across the sky and a musical finale closed the show."

As work continued on the project, Imagineers began developing an *Audio-Animatronics*® prototype of President Abraham Lincoln, a particular favorite of Walt's, for the Hall of Presidents of the United States attraction. Walt, however, believed the prototype was still years away from being "show ready."

Fast forward to 1963 (with Liberty Street still on the drawing board), and Walt Disney is playing host to New York World's Fair promoter Robert Moses, who has arrived at the studio to check on the status of Disney attractions in development for the fair. As part of the tour, Moses saw a demonstration of the Lincoln prototype and insisted on including it in the fair. Moses even convinced a hesitant Walt by arranging for the State of Illinois to help pay for the figure's development. Although crude by today's standards, the "winkin', blinkin' Lincoln" (as some observers dubbed the figure) thrilled audiences, many of whom were convinced it was a live actor.

Imagineers developed a second version for the Great Moments with Mr. Lincoln attraction, which opened at *Disneyland*® Park on July 18, 1965, mere feet away from where the entrance to Liberty Street was once envisioned. The expansive Liberty Street project remained on hold as the company dedicated the bulk of its time and funds toward the development of an exciting new venture in Florida.

That "Florida Project," of course, became the *Walt*

*Disney World*® Resort, which opened in 1971 with its *Magic Kingdom*® Park proudly sporting a *Liberty Square*® area and The Hall of Presidents attraction, featuring some of the script and actual recordings Walt supervised years earlier for the never-developed *Disneyland* version.

The West Coast concept did gain attention once again in the 1980s, when a *Disneyland* Preview Center featured concept art for a "Hall of Presidents" and insisted that Liberty Street would be a reality. Still, decades later, The Hall of Presidents remains unique to Florida.

And that wasn't the only California "seed" to take root in the Sunshine State. Before dreaming up Liberty Street, Walt planned an International Street that would allow *Disneyland* Guests to tour a Danish toy shop, eat at an English pub and even gather in an Italian public square to view examples of that country's song and dance. What would *Epcot*® be without that vision?



# PHOTO FILES

from your cameras  
to our pages

## Best Unauthorized Use of a Trademark



John Slocum of Pennsylvania, Member since 2007, shows off his Mickey-inspired haircut before embarking on a Disney cruise. (We'll assume he shaved a ©Disney somewhere.)

## Best Performance by Ducks in a Supporting Role



A pair of inquisitive mallards watch over a sleeping James Tokach, part of the Tokach family of Pennsylvania, Members since 2005, at Disney's Saratoga Springs Resort & Spa.

## Best Exit from a Honey Pot



Okay, so this nominee ran unopposed. Still, we salute Magan Doe, part of the Doe family of Michigan, Members since 2005, for making it through. (And for being cute as can be.)



## Best Picture



This is Anthony Potope, part of the Potope family of Pennsylvania (a well-represented state in this edition of Photo Files!), Members since 1998. We found this shot so ripe with comedic potential that we want *you* to write the caption. Mail your best caption idea to the Photo Files address listed below on this page, and we'll publish our favorite in a future edition of the magazine. (We'll also send the caption's author a snazzy *Disney Files* hat and pin!)

# FILE

IT AWAY

Send photos of you traveling with the magazine. (Tip: Taking the magazine to non-Disney locations gets our attention!)



Retha Sellmer of Pennsylvania, Member since 2006, enjoying St. Johns during a Disney cruise to the U.S. Virgin Islands.

## ROYAL RIBBIT

Excited about the debut of Walt Disney Pictures' new animated feature *The Princess and the Frog* this holiday season, the *Disney Files* staff wants to see your best photo of your little prince or princess interacting in some way with a frog. Tiara-wearing little girl kissing her Kermit doll? Perfect. Cute little boy with an actual frog leaping out of his hands? Brilliant. We'd give you more ideas, but that would ruin the fun. Mail us your best shot (address listed below on this page) and if we publish it in the magazine, we'll send you a limited-edition serigraph from the movie, signed by the film's producer, Peter Del Vecho. (What can we say? We're givers.)



## SHARE YOUR MEMORIES

Send your vacation photos to **Disney Files Magazine, Disney Vacation Club, 1390 Celebration Blvd., Celebration, FL 34747**. Submissions become property of Disney Vacation Club and will not be returned. Remember to include your name, hometown and "Member Since" year so the staff can credit you with the submission, as well as your phone number so we can contact you with questions. Also remember to sign and include our release form for each person pictured. The form is available in the download center of your Member Web site at [www.dvcmember.com/releaseform](http://www.dvcmember.com/releaseform).

Tip: Photos that tell a story have the best chance of getting into the magazine. So look for your best tight, candid shots that focus more on people than places. If you can make the staff laugh or cry, even better!

**NEW ADDRESS**

# BACK FILES

*Disney through the rear-view mirror*



Bay Lake Tower at Disney's Contemporary Resort builds on the proud tradition of one of the original *Walt Disney World*® Resort hotels, which opened in October 1971. Pictured here under construction, Disney's Contemporary Resort utilized a headline-grabbing modular construction process through which rooms were built, and even furnished, offsite before being inserted by crane into the towering A-frame structure like a giant chest of drawers.

This concludes this edition of *Disney Files Magazine*. It's sad. The kind of sad you felt the first time you saw *Old Yeller*. But dry those tears. You can still get the latest news and tips, learn about special offers and events, and more between magazines. Simply visit [www.dvcmember.com/email](http://www.dvcmember.com/email) to register for e-mail communications. You'll even get a fun, animated e-mail signature when you sign up. We hope you enjoy being an e-mail insider, and we look forward to delivering another edition of the *Files* soon!